

ADVENTURES BEYOND
WONDERLAND
LIVE

ADVENTURES BEYOND WONDERLAND

GAME IN SHORT

Discover the magic of Wonderland in this unique live gameshow! **ADVENTURES BEYOND WONDERLAND** combines a dedicated revolving studio, in-game hosting and augmented reality to create a truly immersive experience.

Based on a classic Playtech slot, Adventures Beyond Wonderland is hosted by Live dealers who interact with the game's animated characters, the White Rabbit and Walter the Caterpillar. With four bonuses to play for – Wonderspins, Walterspins, the Magic Dice game and the Mystery bonus – the game delivers a compelling combination of feature-rich gameplay and excellent win potential.

UNIQUE KEY FEATURES

WONDERSPINS

Catch 2 or 5 Wonderspins and the White Rabbit will take you to Wonderland, where Multipliers await!

WALTERSPINS

A creative twist on the Wonderspins, Walter blows four bubbles with special Multipliers!

MAGIC DICE MINI GAME

Players follow either the red or white dice to move up the game grid. Each shake of the dice progresses the player to the next stage, resulting in big Multipliers!

MYSTERY BONUS

Two multiplier bonuses can be activated – the Card Soldiers' Mystery Bet Multiplier or the Caterpillar's Mystery Free Spin Multiplier.

Players may also like: *Adventures Beyond Wonderland: Magical Maze, The Greatest Cards Show, The Money Drop Live, Deal or No Deal The Big Draw, Spin a Win*



GAMEPLAY IN BRIEF

BASICS

In the main game, players can place bets on four numbers – 1, 2, 5 and 10 – and four bonus features – two or five Wonderspins, Walterspins or the Magic Dice. Additionally, the wheel can land on the Mystery segment to trigger one of two bonuses.

If the wheel stops on a Wonderspins or Walterspins segment, the players are taken to Wonderland for a bonus game. If the wheel stops on the Magic Dice segment, the action switches to this mini game.

WONDERSPINS

The Wonderspins wheel features an inner and outer wheel. The outer wheel features five characters, each with their own Multiplier. The Mad Hatter's is the lowest at 2x, while the White Rabbit's is the highest at 50x. Multipliers accumulate on each Wonderspin. The inner wheel result can add Multipliers or trigger an additional spin.

Additionally, the outer wheel contains No Win segments, plus Eat Me and Drink Me segments, which add or subtract one from the Multiplier total respectively.

WALTERSPINS

A twist on the Wonderspins bonus game, whereby ahead of the spin, Walter blows out four bubbles, each containing a 'Walter Multiplier'. Players select one out of four bubbles and Multipliers for each are revealed.

Wonderspins characters payouts. After this, the regular Wonderspins gameplay starts.

MAGIC DICE MINI GAME

This mini game is played using two physical dice, red and green. Players can choose to follow either one, moving up the game grid based on the value rolled. Each shake of the dice either awards a Multiplier or progresses the player to the next stage, potentially continuing to a final maximum multiplier of 100x.

Additionally, in the first row, players can receive a Move Up and Apply Multiplier x2 boost.

MYSTERY BONUS

If the wheel stops on a Mystery segment, there are two possible outcomes:

Caterpillar's Mystery Free Spin Multiplier – Walter the Caterpillar adds a spin to the round, with each betting position receiving a special Multiplier.

Card Soldiers' Mystery Bet Multiplier – a mini game where the player picks from one of four card soldiers to add a Multiplier to the total bet.

UI SPECIAL FEATURES



Golden Chips – Available on this table.

